

# 2009 CAN-AM HOOPS CLASSIC TOURNAMENT INFORMATION

\*\*\*Please take the time to read this information carefully and pass it on to players' parents.\*\*\*

## I. TOURNEY FORMAT:

- \*Four game pool play within your age group division.
- \*Team with best overall record within pool will be champions.
- \***TIE-BREAKER:** If two (or three) teams tie with best overall record:
  - best record of tied teams against each other
  - least points allowed for the four game tourney
  - if any of your wins are by forfeit, the average points allowed for the played games will be calculated for the forfeit(s)

**NOTE:** IF THERE ARE ONLY 4 TEAMS in your pool, the top two teams heading into the final game (based on overall record and/or the tie-breaker) will play for the pool championship. IN THE 6 & 7 TEAM POOLS, if more than one team has the same record we will use the tie-breaker system above if it can be applied. If not, we will declare co-champions within the pool.

## II. AWARDS: special thanks to our sponsor: ANACONDA SPORTS/THE ROCK

- \*Championship T-shirts to players of each division championship team
- \*Hoops Classic shirt to each championship team's head coach

## III. GAME RULES:

- WARM-UP:** \*5 minute pre-game. *(If games are running behind, warm-ups will be shortened so games can stay on schedule!)*
- HALF-TIME:** \*3 minute break
- GAME LENGTH:** \*Two 15-minute halves (stop clock)- NO SHOT CLOCK!
- 1ST OVERTIME:** \*2 minutes (stop clock)
- 2ND OVERTIME:** \*Sudden Death: 1st basket wins (including a free throw)
- POSSESSION:** \*Opening tap followed by alternating possession during regulation.  
\*Overtimes: begin with jump ball followed by alternating possession.
- TEAM FOULS:** \*7 team fouls: Bonus (shoot 1&1)  
\*10 team fouls: two shots
- PERSONAL FOULS:** \*5 per player
- TIME-OUTS:** \*Two (2) per team for each game (1 minute allotted per time-out)  
\*Coaches or players may call time-outs!  
\*One (1) 20 second for each overtime
- GAME BALL:** \*"THE ROCK" provided by our sponsor, **Anaconda Sports.**
- SCOREKEEPING:** \*We will provide a timer/scoreboard operator for each game.  
\*Each team must provide a scorekeeper that will sit at the scorers' table.

\*Game officials will decide before the game which scorekeeper will be designated as the "home" (official) book.

### **\*\*\*SPECIAL REMINDERS\*\*\***

*\*Please bring two sets of different colored jersey's or reversible tops.*

*\*Each team's uniforms must have numbers on them.*

#### **IV. CONCESSIONS AND SOUVENIRS:**

\*A food concession stand will be open as well as a selection of Can-Am Hoops and Potsdam Basketball merchandise for sale throughout the tournament in Maxcy Hall.

#### **V. GAME FEES:**

\*Day pass: \$5.00/person

\*Weekend pass: \$8.00/weekend

#### **VI. GAME PASSES:**

\*Each team will receive 2 coaches' passes and one pass per player.

#### **VII. POOL HOURS:**

\*Saturday: 12:00-7:00 pm

\*Sunday: 10:00 - 1:00 pm

#### **VIII. CLINICS:**

\*College coaches will be conducting instructional clinics during the tournament. A schedule will be available during check in.

#### **IX. First AID:**

\*A certified athletic trainer will be on staff **to respond to first aid situations only. If your athletes need to be taped, you must provide your own supplies.** All participants are responsible for their own health coverage during the tournament.

*If you have any further questions, we will have a tournament information booth/headquarters located near the concessions area that will handle all your needs during the tournament.*