Wednesday, November 13th, 2019, noon

Literacy Center Balcony

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STEM LEARNING THROUGH ESPORTS

Abstract. Collegiate Esports is growing at a phenomenal rate and holds potential benefits that educational institutions are drawn to, such as developing leadership, communication, and team building skills in our young adults (Mott, 2018; Seminski, 2018). This presentation will cover both the current state of collegiate Esports in the US broadly, and SUNY Potsdam’s Esports specifically. It will also report on the efforts to develop an Esports based STEM curriculum for colleges and high schools by SUNY Potsdam faculty and students, with particular attention given to the results of a National Science Foundation grant supporting STEM competency development for at-risk youth through Esports activities at East Stroudsburg University.